

# Comparisons of Job Characteristics

**Focus Occupation:** Gaming Change Persons and Booth Cashiers (41-2012)

**Associated Occupation:** Slot Supervisors (39-1012)

[Compare Knowledge](#)

[Compare Skills](#)

[Compare Abilities](#)

[Compare Detailed Work Activities](#)

[Compare Tools and Technologies](#)

<<	Focus occupation element is much lower
<	Focus occupation element is lower
0	Focus occupation element is at a similar level
>	Focus occupation element is at a higher level
>>	Focus occupation element is at a much higher level

## Knowledge

Similarity of Focus Occupation to Associated Occupation: 94

**Focus Occupation:** Gaming Change Persons and Booth Cashiers (41-2012)

**Associated Occupation:** Slot Supervisors (39-1012)

Associated Occupation's Key Knowledge Elements	Average Rating, All Occupations	Associated Occupation's Rating	Focus Occupation's Rating		Evaluation of Focus Occupation
Customer and Personal Service	11.3	19.2	17.9	0	Current knowledge level may be sufficient
Administration and Management	8.4	9.6	9.0	0	Current knowledge level may be sufficient
Public Safety and Security	6.9	8.7	9.9	>	Current knowledge level is likely sufficient

The maximum possible rating is 25.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O\*NET (Occupation Information Network) data.

## Skills

Similarity of Focus Occupation to Associated Occupation: 91

**Focus Occupation:** Gaming Change Persons and Booth Cashiers (41-2012)

**Associated Occupation:** Slot Supervisors (39-1012)

Associated Occupation's Key Skills Elements	Average Rating, All Occupations	Associated Occupation's Rating	Focus Occupation's Rating		Evaluation of Focus Occupation
Monitoring	9.9	11.4	8.9	<	A higher skill level may be required
Operation Monitoring	6.6	8.5	6.2	<<	Extensive development of skills in this area may be required
Repairing	3.4	6.0	4.0	<<	Extensive development of skills in this area may be required
Equipment Maintenance	3.5	5.3	3.3	<<	Extensive development of skills in this area may be required

The maximum possible rating is 25.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O\*NET (Occupation Information Network) data.

## Abilities

Similarity of Focus Occupation to Associated Occupation: 87

**Focus Occupation: Gaming Change Persons and Booth Cashiers (41-2012)**  
**Associated Occupation: Slot Supervisors (39-1012)**

Associated Occupation's Key Abilities Elements	Average Rating, All Occupations	Associated Occupation's Rating	Focus Occupation's Rating		Evaluation of Focus Occupation
Oral Expression	12.4	13.1	10.4	<	Some improvement in abilities may be required
Oral Comprehension	12.5	12.1	10.5	<	Some improvement in abilities may be required
Problem Sensitivity	11.1	10.4	8.9	<	Some improvement in abilities may be required
Near Vision	11.1	10.2	10.7	0	Current ability level may be sufficient
Speech Clarity	10.2	9.0	8.6	0	Current ability level may be sufficient
Trunk Strength	5.7	8.1	6.4	<	Some improvement in abilities may be required
Auditory Attention	5.9	7.6	8.4	>	Current ability level is likely sufficient
Extent Flexibility	4.8	6.4	5.1	<	Some improvement in abilities may be required

The maximum possible rating is 25.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O\*NET (Occupation Information Network) data.

## Activities that Both Occupations Have in Common

Similarity of Focus Occupation to Associated Occupation: 62

**Focus Occupation: Gaming Change Persons and Booth Cashiers (41-2012)**  
**Associated Occupation: Slot Supervisors (39-1012)**

Work Activities	Exclusivity of Activity
Use oral or written communication techniques	1

Not all positions in these occupations will necessarily perform all of the listed activities. The exclusivity rating is an indication of how unique the activity is amongst all occupations. The maximum rating is 100. High scores indicate that only a small number of occupations engage in that activity.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O\*NET (Occupation Information Network) data.

## Tools and Technologies that Both Occupations Have in Common

Similarity of Focus Occupation to Associated Occupation: n/a

**Focus Occupation: Gaming Change Persons and Booth Cashiers (41-2012)**  
**Associated Occupation: Slot Supervisors (39-1012)**

Tools and Technologies	Exclusivity
Tools and technology data is unavailable for one or both occupations.	

Not all positions in these occupations will necessarily use all of the listed tools and technologies. The exclusivity rating is an indication of how unique the tool or technology is amongst all occupations. The maximum rating is 100. High scores indicate that only a small number of occupations use that tool or technology.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O\*NET (Occupation Information Network) data.